

README FIRST

Requirements

1. "ScripthookV" - <https://www.gta5-mods.com/tools/script-hook-v>
2. "OpenIV" - <http://openiv.com>
3. "Enhanced Native Trainer" - <https://www.gta5-mods.com/scripts/enhanced-native-trainer-zemanez-and-others>

How to Install

1. Install "ScripthookV & "OpenIV".
2. Extract "UAZ" rar/zip file.
3. Go to "OpenIV" and Enable "edit mode".
4. Install all "ASI Managers" and that will make a "mods" folder in your "GTA 5" folder. If you already have a "mods" folder skip this step.

5. Minimize "OpenIV" and go to "GTA 5" folder via "My computer/This PC". Copy "x64e" RPF and "update" folder to "mods" folder.
6. In "OpenIV", go to "mods\update\x64\dlcpacks\patchday2ng\dlc.rpf\x64\levels\gta5\vehicles.rpf" and drag and drop all files in "UAZ>>MOD FILES" folder.
7. In "OpenIV", go to "mods\update\x64\dlcpacks\patchday3ng\dlc.rpf\x64\levels\gta5\vehicles.rpf" and drag and drop all files in "UAZ>>MOD FILES" folder.
8. In "OpenIV", go to "mods\x64e.rpf\levels\gta5\vehicles.rpf" and drag and drop all files in "UAZ>>MOD FILES" folder.
9. Use "Enhanced Native Trainer" to spawn the vehicle. Vehicle Name is "mesa".

Installation video tutorial

CLICK HERE

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Credits

"Alexander Blade" for "ScripthookV"

"OpenIV team" for "OpenIV"

"Zemanez, arewenotmen and others" for ""Enhanced Native Trainer""

*Thank You for downloading this mod
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